KFFSC SWEET 16 BEST BALL TOURNAMENT OFFICIAL RULES

ENTRY FEE: \$300-\$100 TEAMS: 96 Scroll down for details. PRIZES: DRAFT TYPE: 28th Round serpentine with Third Round reversal. Slow 2HR Timer. Slow 6HR Timer. **DIVISION SIZE:** 12 FORMAT DIVISION: 17 Weeks. SWEET SIXTEEN: 15-16-17 Weeks. "Set it and forget it". Optimal scoring from your best 10 player legal lineup. No Head to head matchups. No free agency. DIVISION WINNER: Team with the most fantasy points at the end of week 17. Weeks 1-17 No playoffs.

No head to head matchups.

TRADING:

No trading allowed.

SCORING:

All KFFSC scoring rules apply.

ROSTER REQUIREMENTS: Twenty-eight roster spots.

STARTING LINEUP:

1 QB, 2 RB, 3 WR, 1 TE, 1 FLEX, 1 K, 1 DEF, (FLEX = RB, WR, TE)

SWEET 16

At the conclusion of League week 14 two teams from each division will be added to the Sweet Sixteen.

The two teams will be the first and second place teams from their respective divisions.

Sweet sixteen teams will enter the three week sixteen team competition seeded by their 14 week average score.

Weeks 15,16 and 17 scores will be added to the fourteen week average score.

The Sweet Sixteen Champion Best Ball will be the qualifying team with the most fantasy points.

DIVISION CHAMPION: The winner of the division Championship will be the team with the most fantasy points over the 17 week regular season.

PRIZES SWEET 16:

CHAMPION \$10,000

Runner Up \$1,000

Third Place \$500 or Two KFFSC Main Event team credits

Fourth Place \$250 or One KFFSC Main Event team credit

5th-8th Place One KFFSC Main Event team credit

9th-12th Place \$100 KFFSC credit

13th-16th Place Two \$39 Draft Master credit

DIVISIONAL PRIZES: Divisional Champion \$1,000

Runner Up \$200

TROPHY: The Sweet 16 Champion is awarded the Championship Trophy at

Main Event weekend live draft